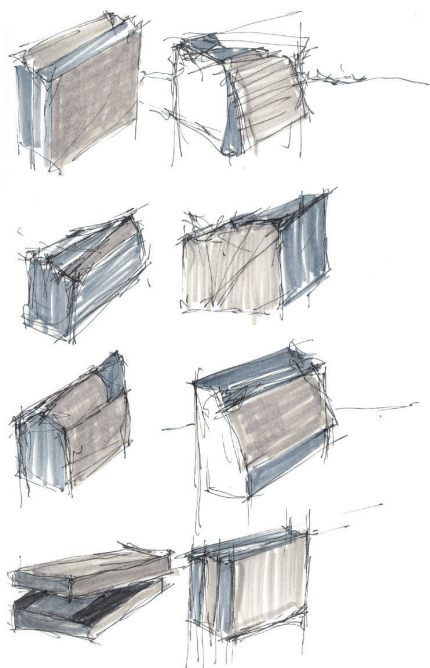
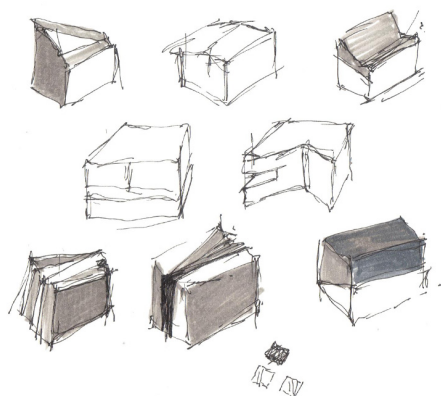


*Sketch your
own Circle Selfies*

Urban Sketching



Go and sketch some aspects of a city. Look around and depict your world. Portray your surrounding. Have a look at the authentic of a street or a park. Search the specific look and feel of a person. Follow the perspective of the architecture and enjoy the relaxed atmosphere while sketching your dessert. Let yourself stroll for a day in a foreign city and find real life. Draw your own sketches and follow the samples.

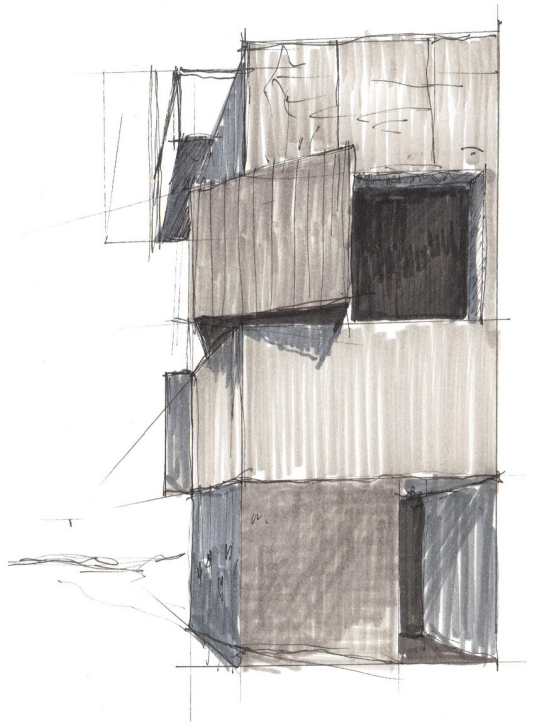


Do your circle selfie!

This sketchbook shows you the way to find squares, streets, locations and samples. It provides guiding lines for sketching.

Visit the city and draw your very own world in our globalized world.

There is nothing unique but your view onto reality. Catch these moments of your life and add your very own view onto your world. What will emerge is a circle selfie: you in the middle of your world.



Sketch

your circle selfie! Take these hints for vivid impressions, for real groove and spontaneous impressions that depict your life. Take them as helping guidelines. Add your ideas. Sketch with pens, rollerballs and pencils or even with your coffee stain. Take all what your surrounding gives and put it into your sketching.



Sketch 1

let the line flutter and sketch a square



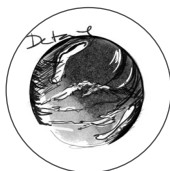
Sketch 2

work with line bundles and sketch in a park



Sketch 3

work with crossing lines while sketching a talking person



Sketch 4

work with open lines in a detail sketch



Sketch 5

highlight the lines in a typical street view sketch

Sketch 6

associate the lines and sketch your desert



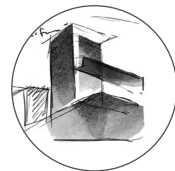
Sketch 7

use perspective and sketch a train or bus



Sketch 8

measure in all architecture sketches



Sketch 9

set five shadows in your selfie sketch



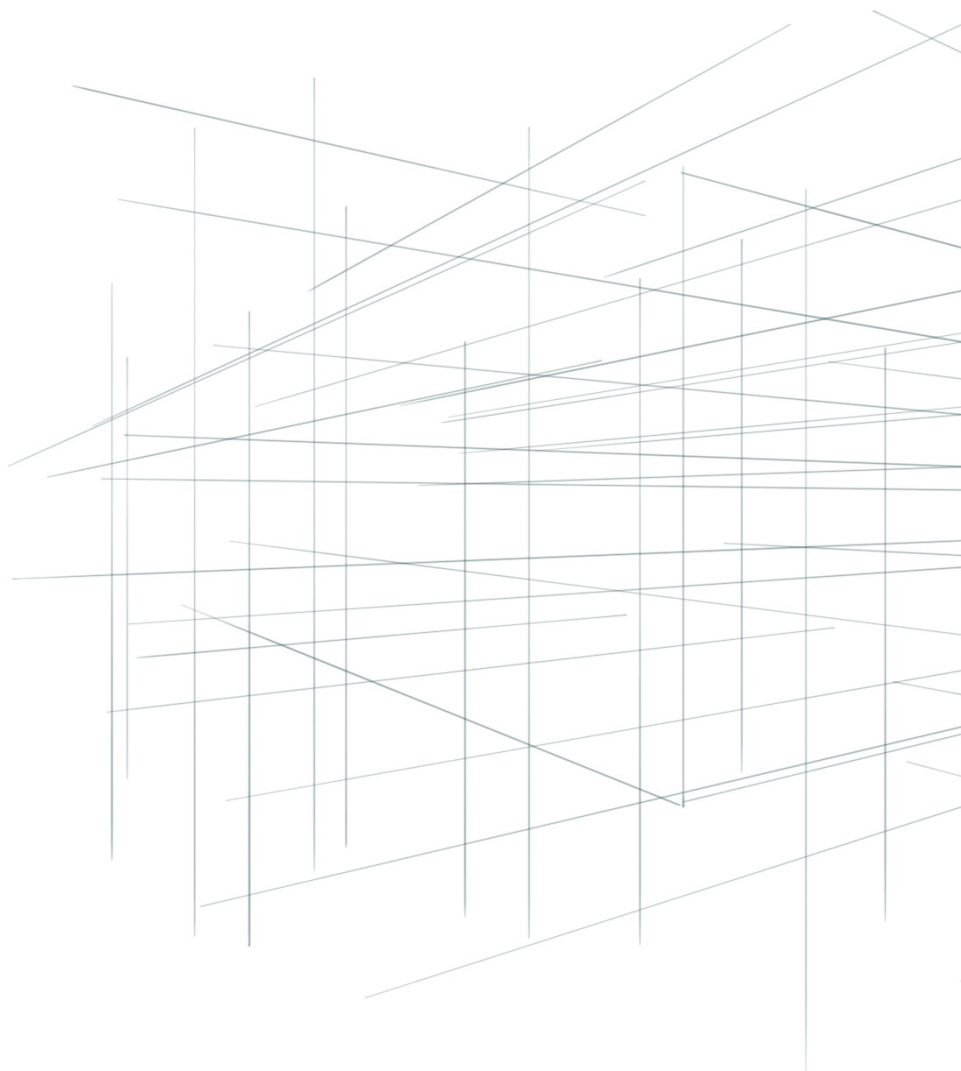
Sketch 10

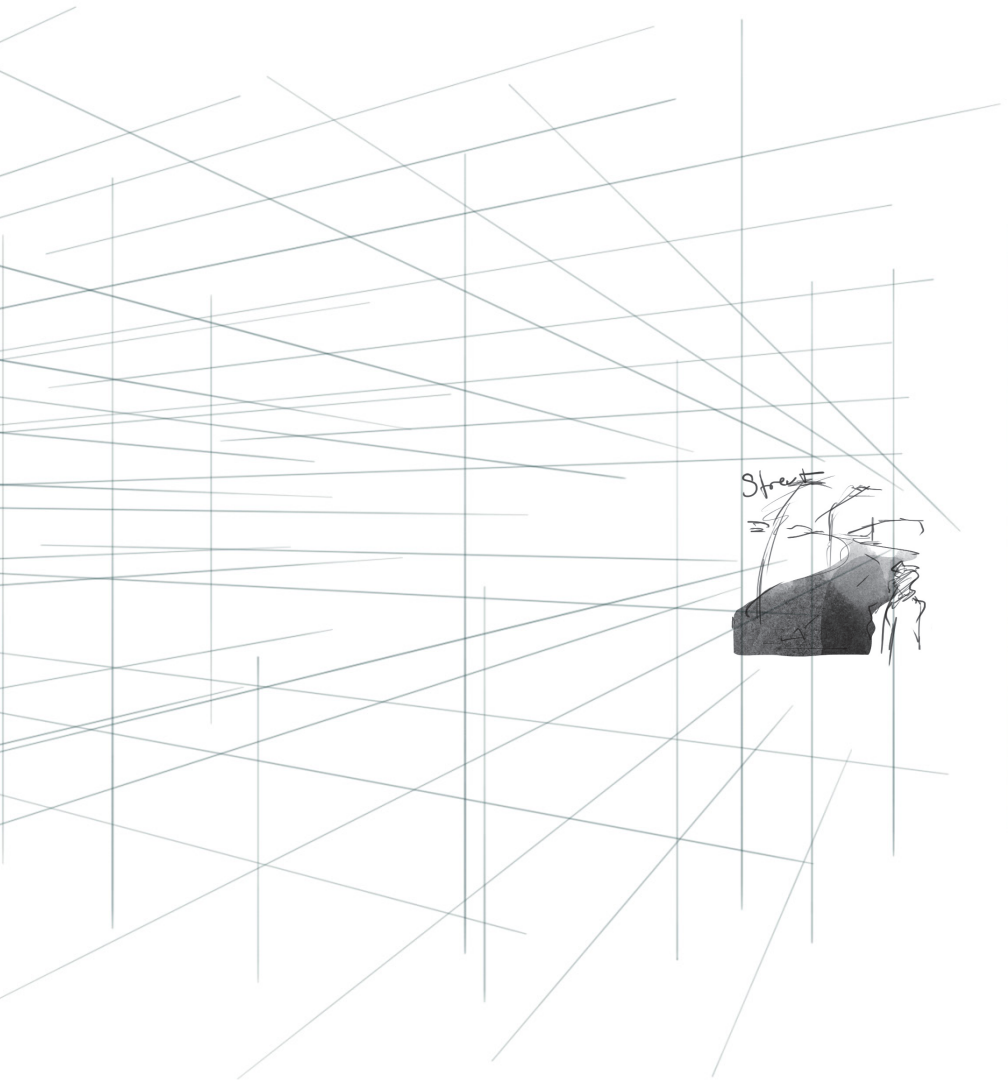
set shadow and sketch your drink



Sketch a Square and

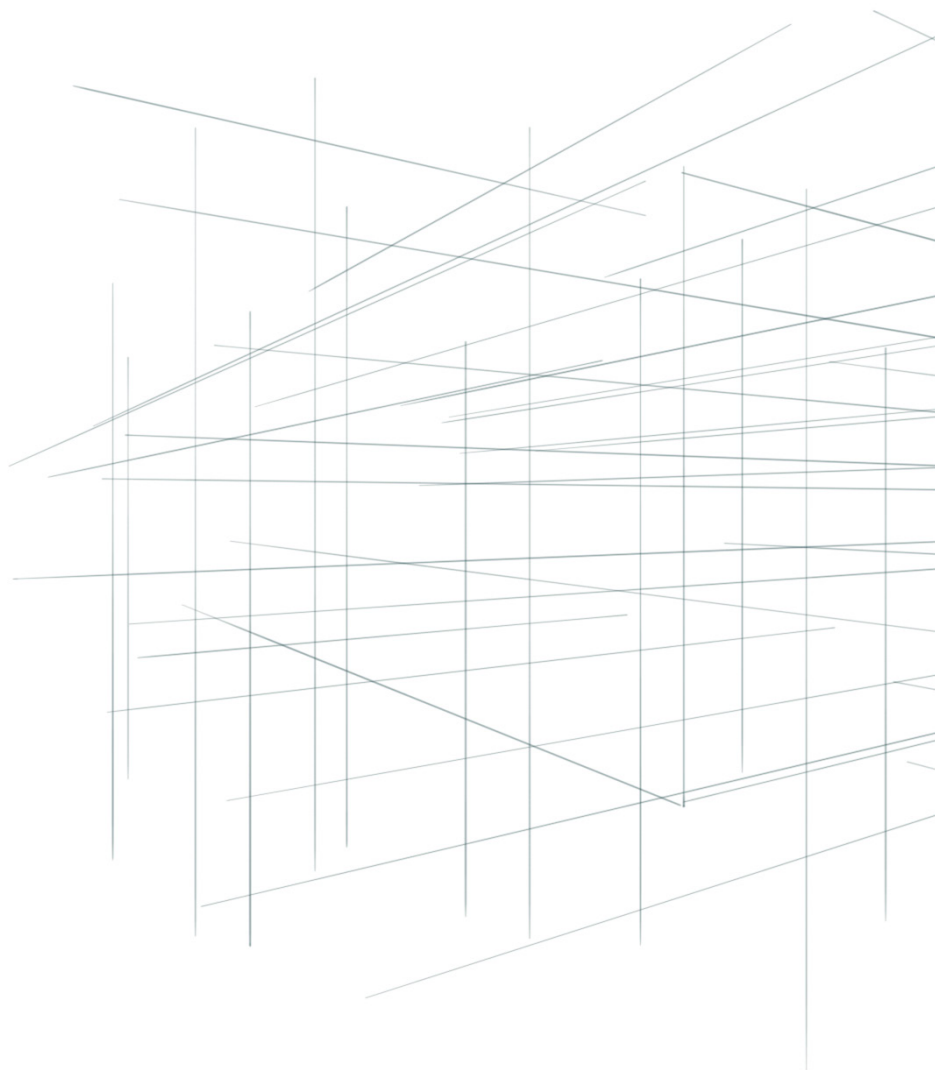
let the line flutter

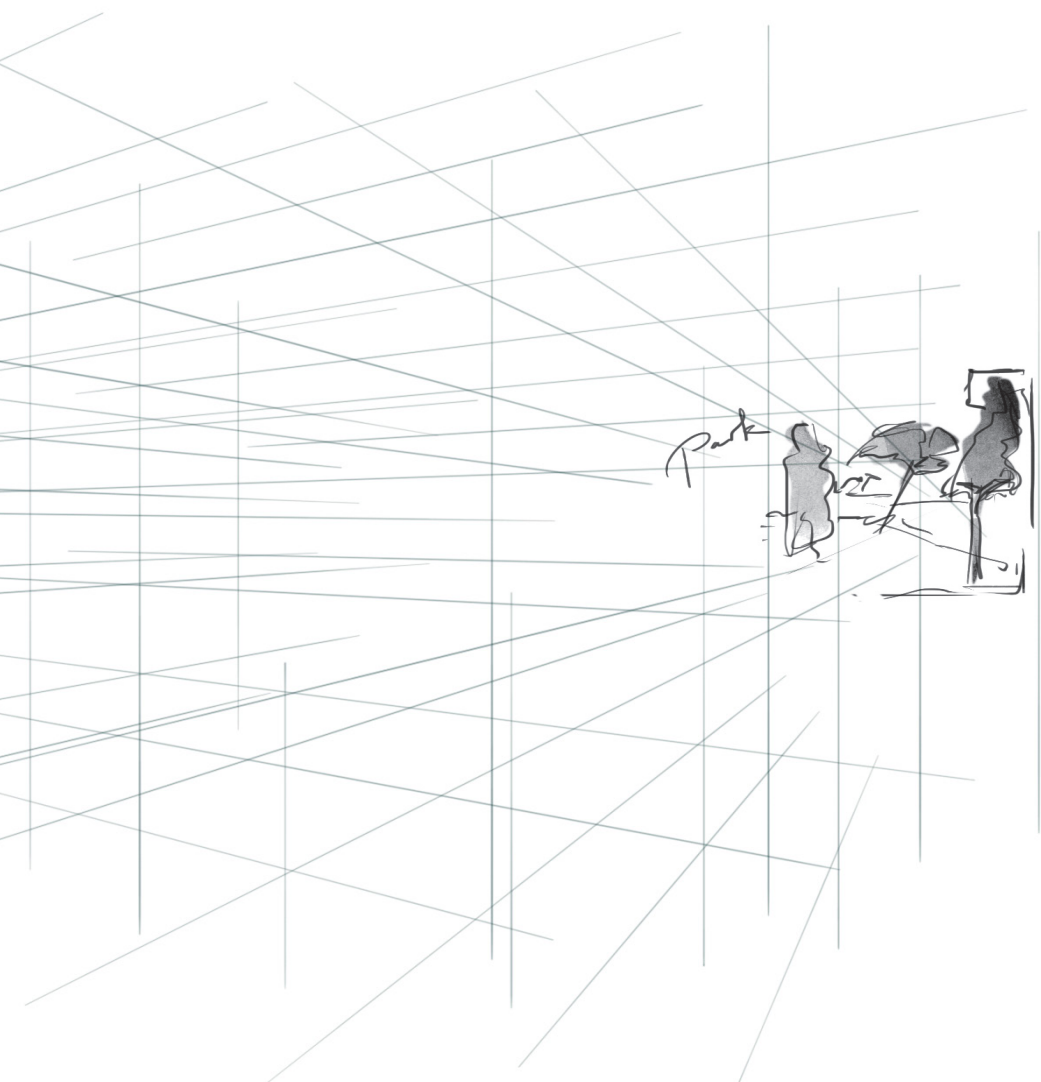




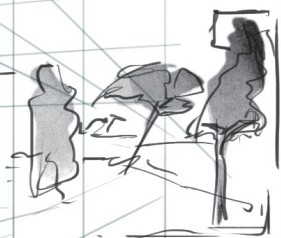
Sketch & relax in a park and

work with line bundles



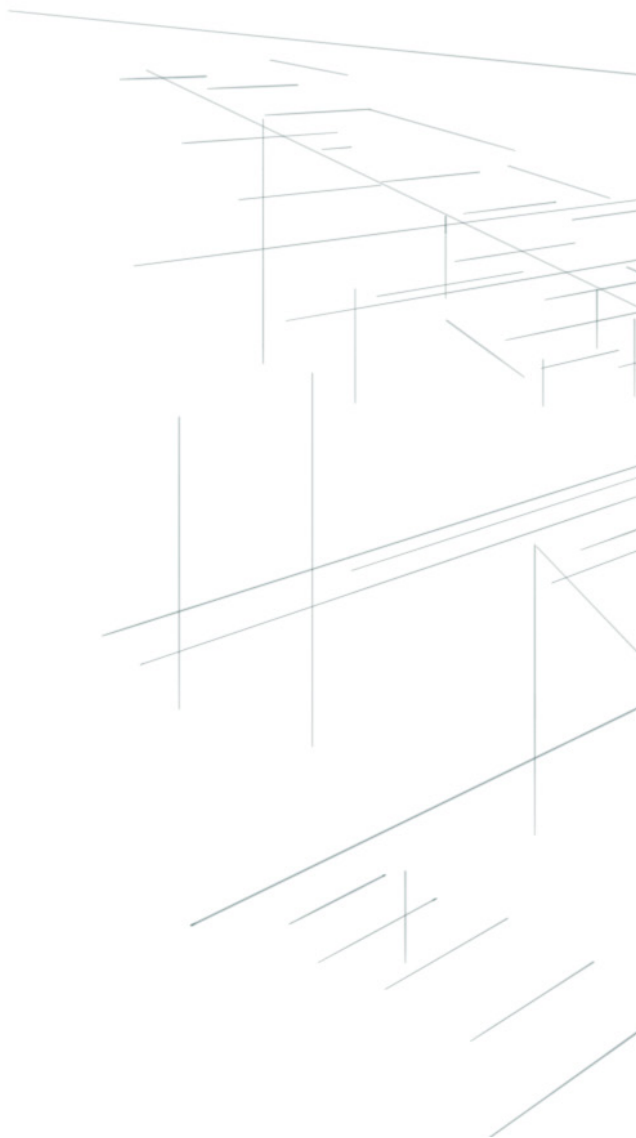


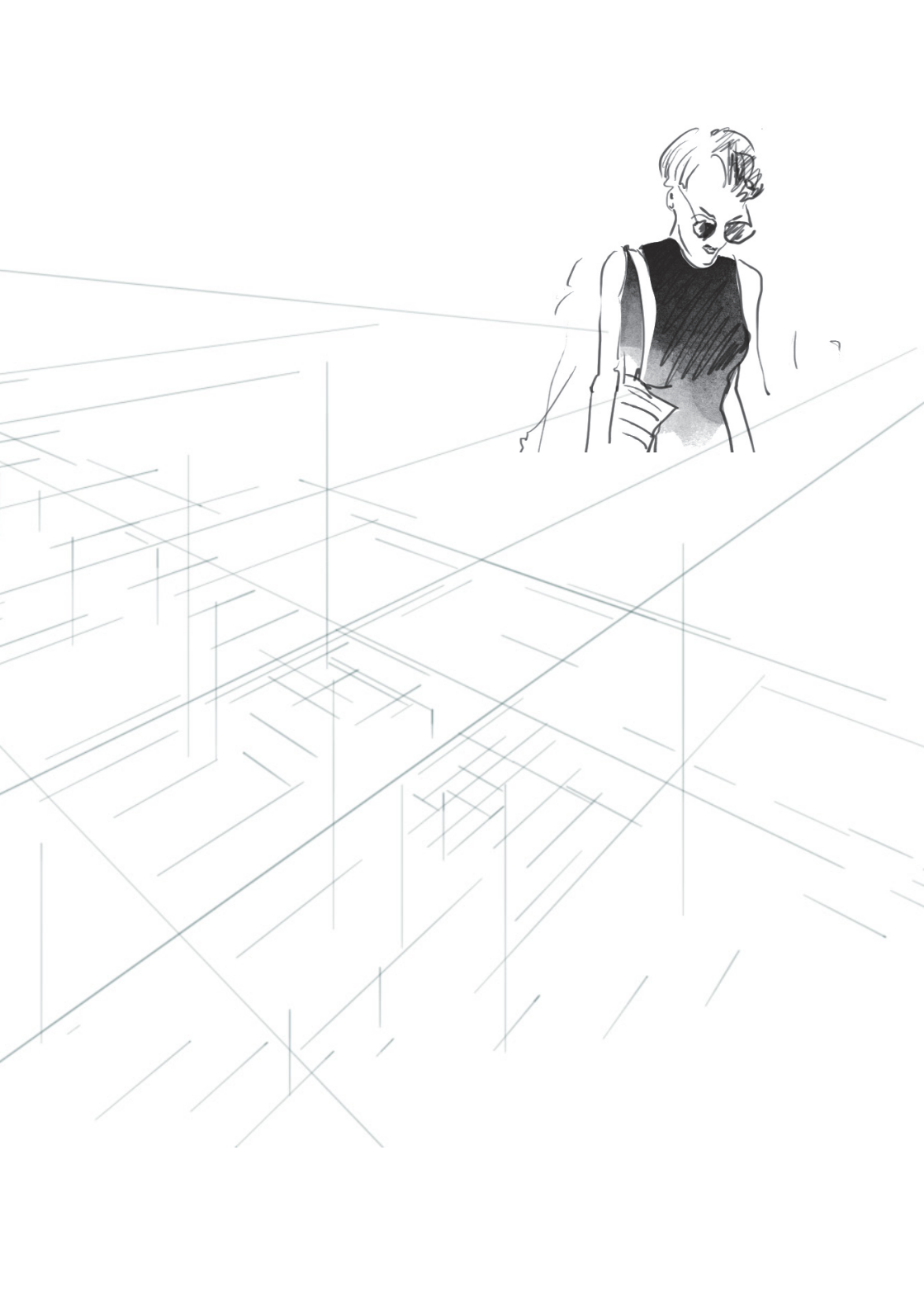
Park



Sketch a talking person and

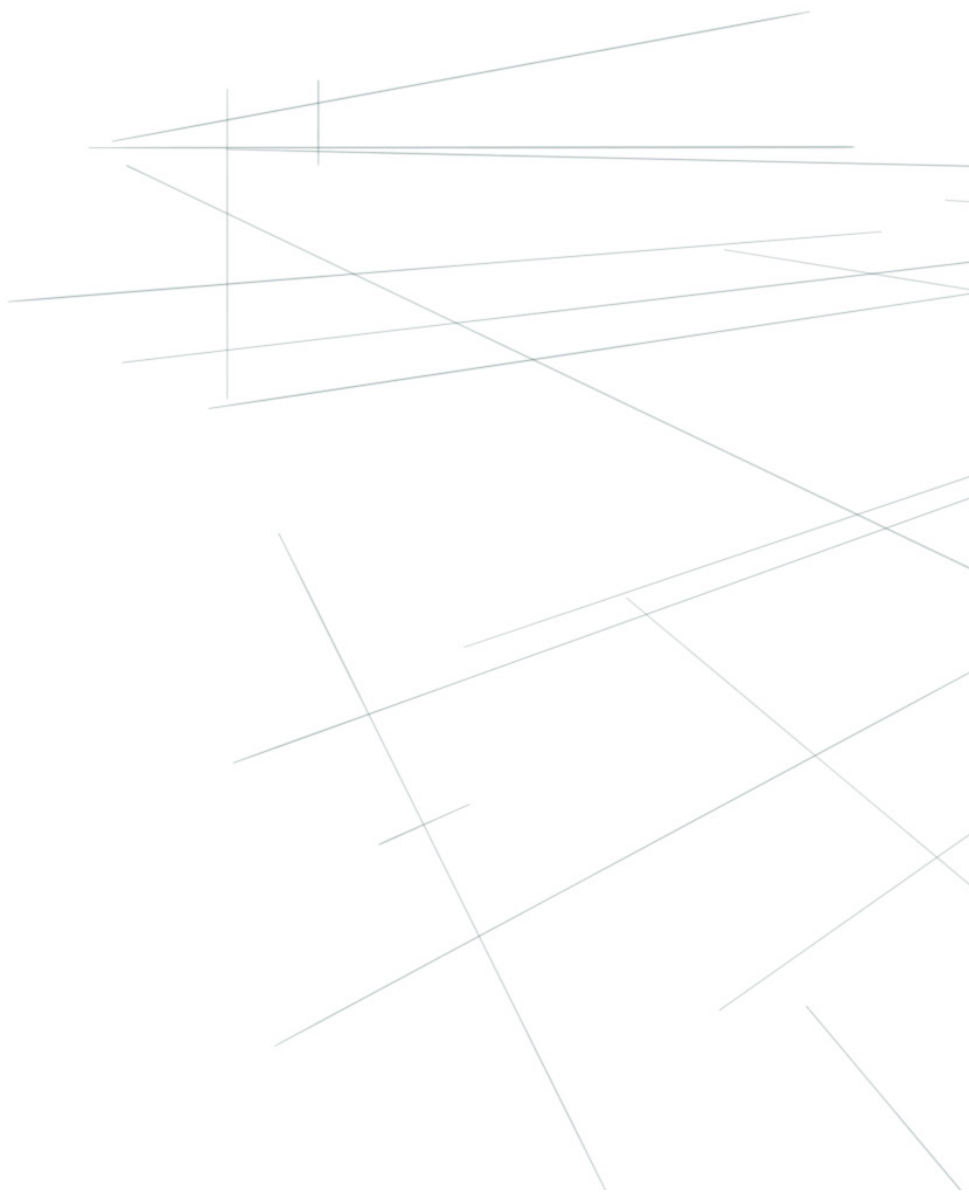
work with crossing lines

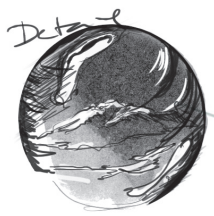
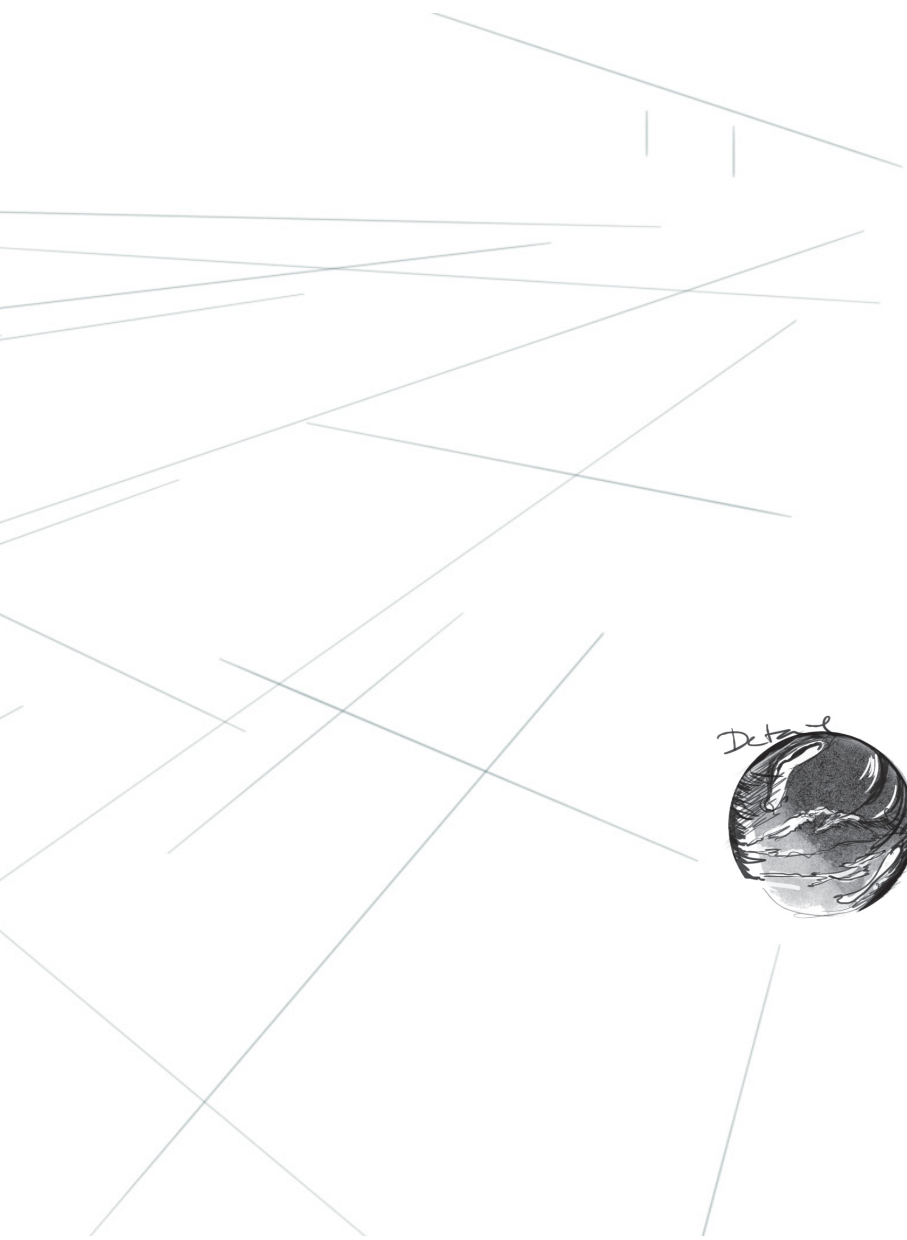




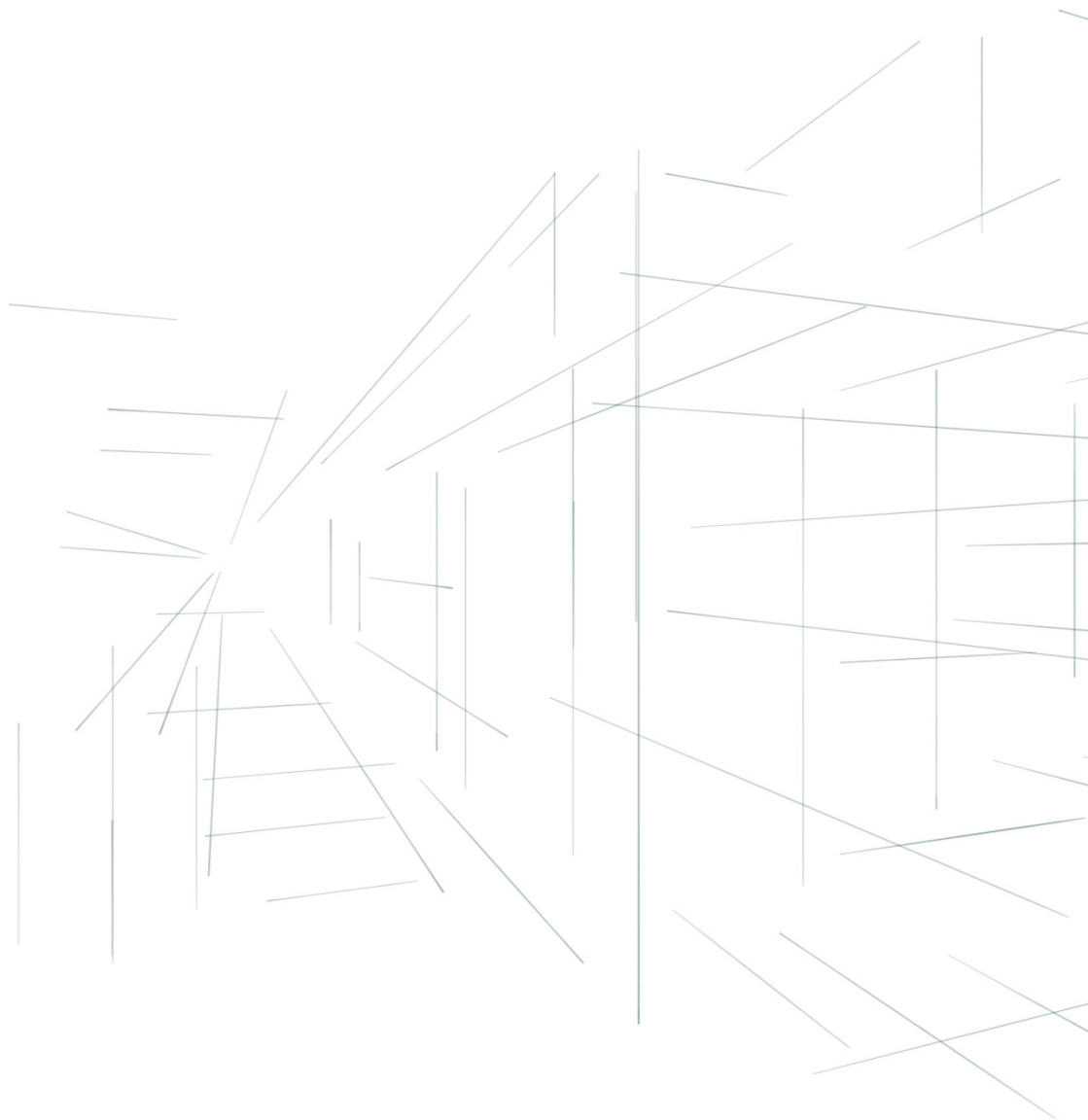
Sketch a detail and

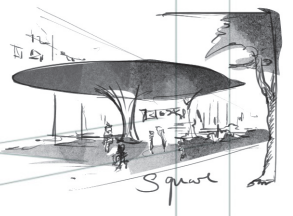
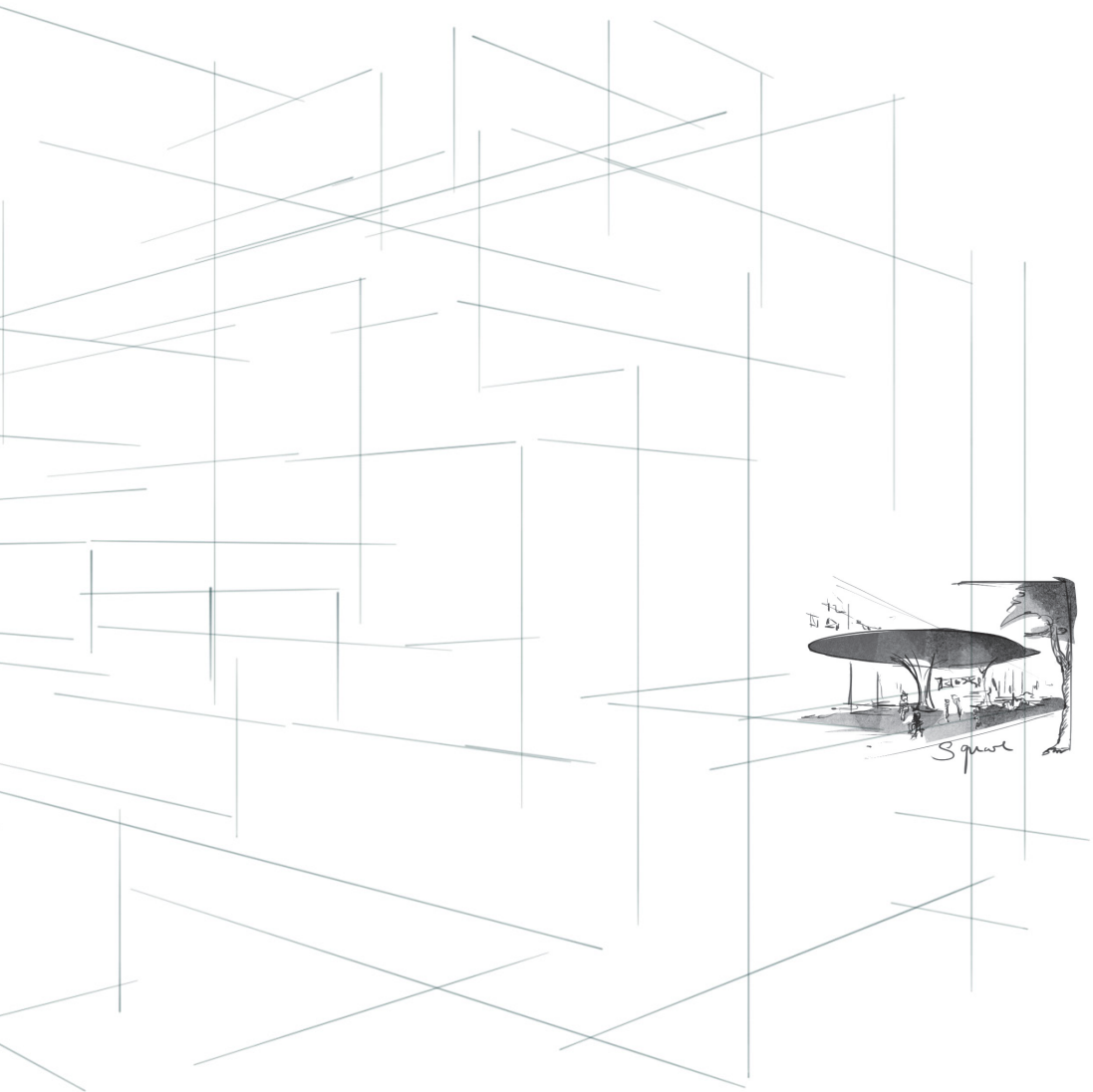
work with open lines





Sketch a typical street view and
highlight the lines

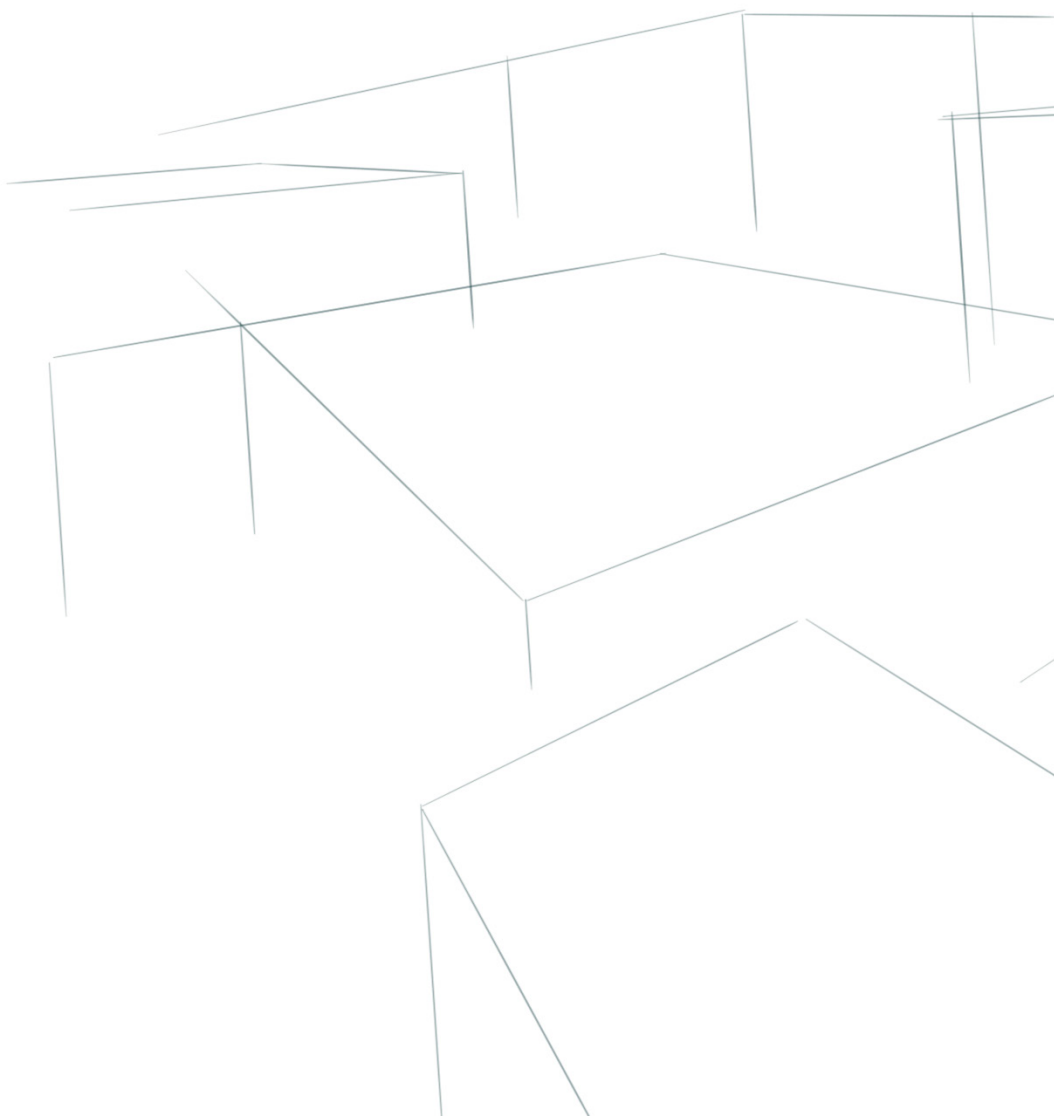


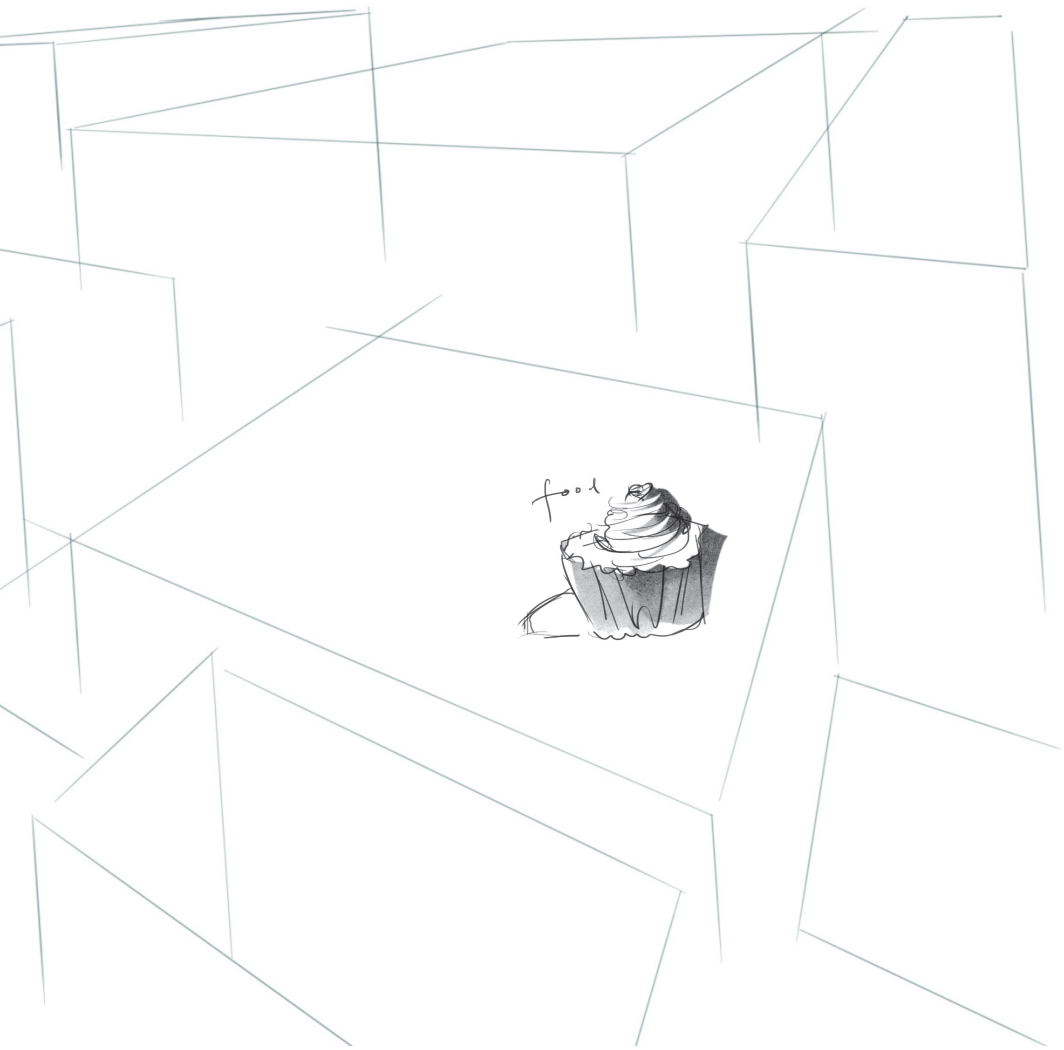


Square

Sketch your desert and

associate the lines

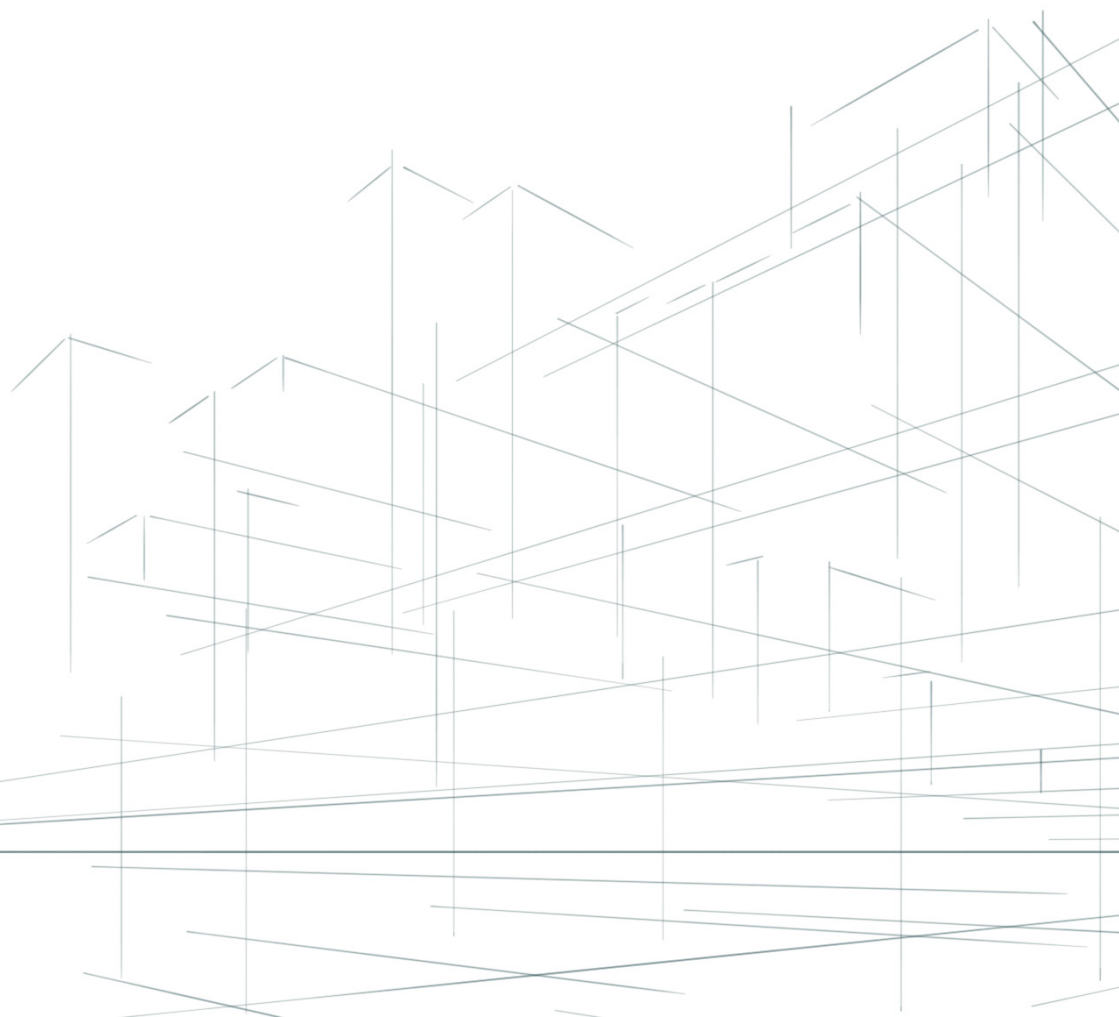


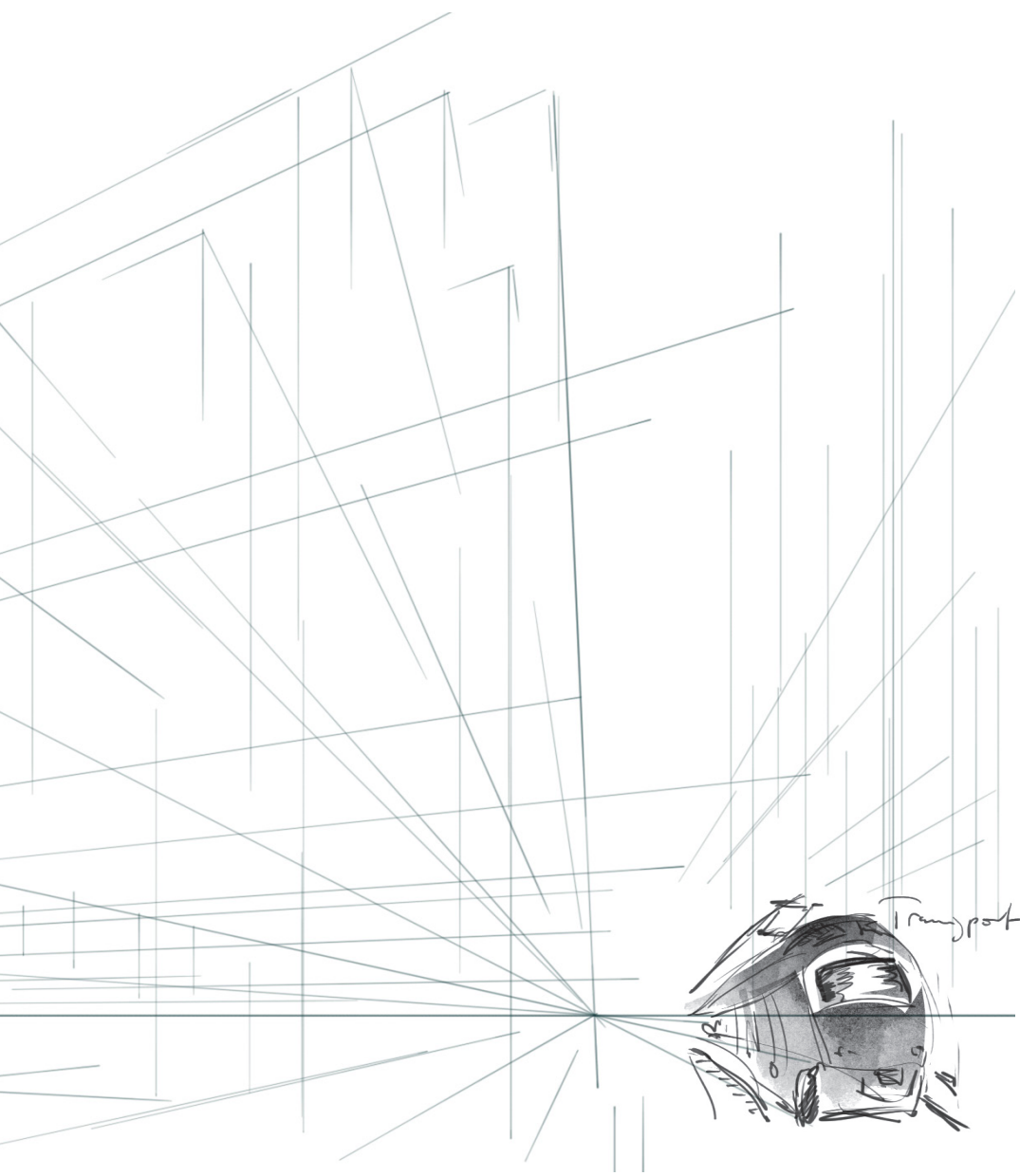


food

Sketch a train or bus and

use perspective

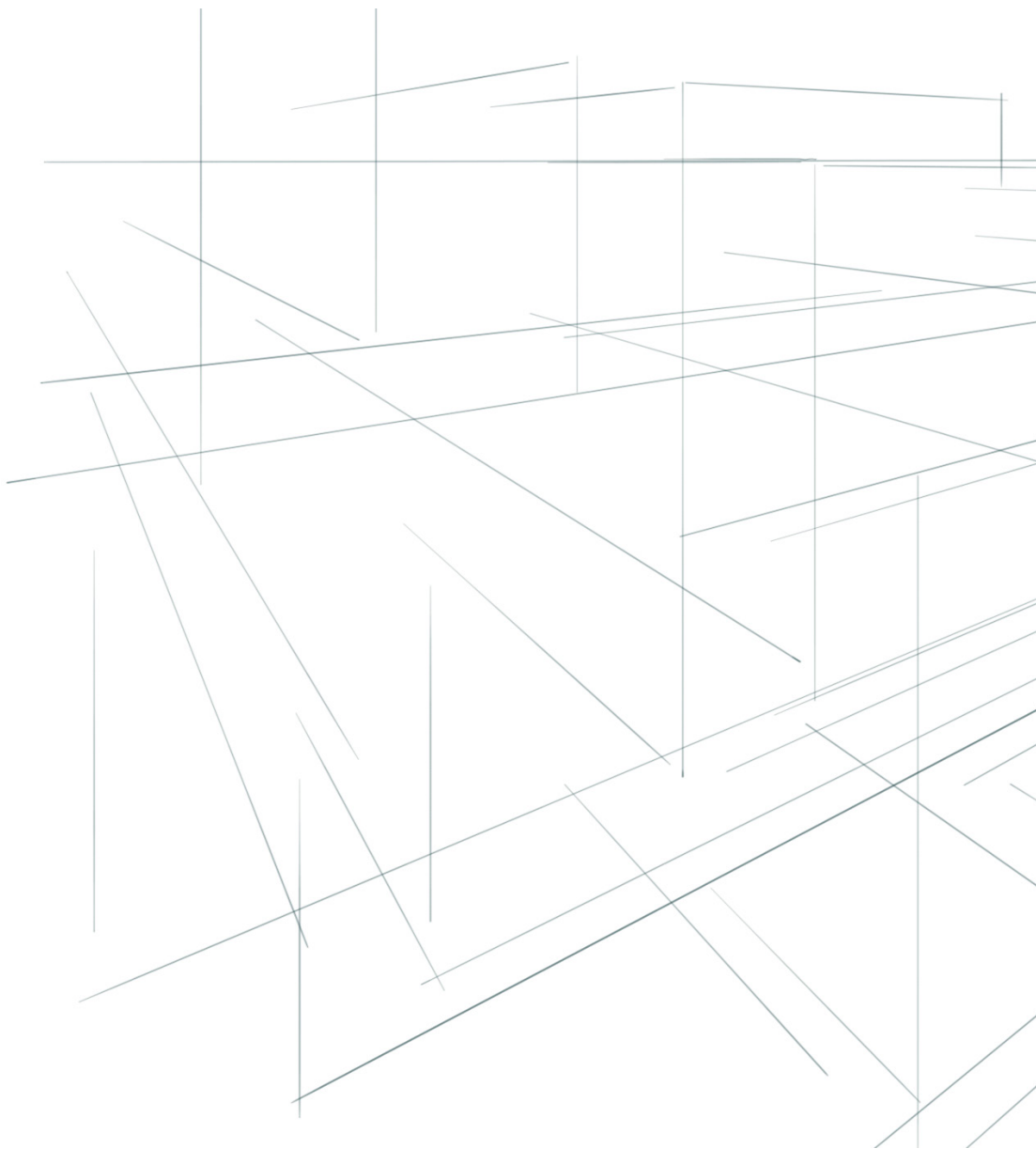




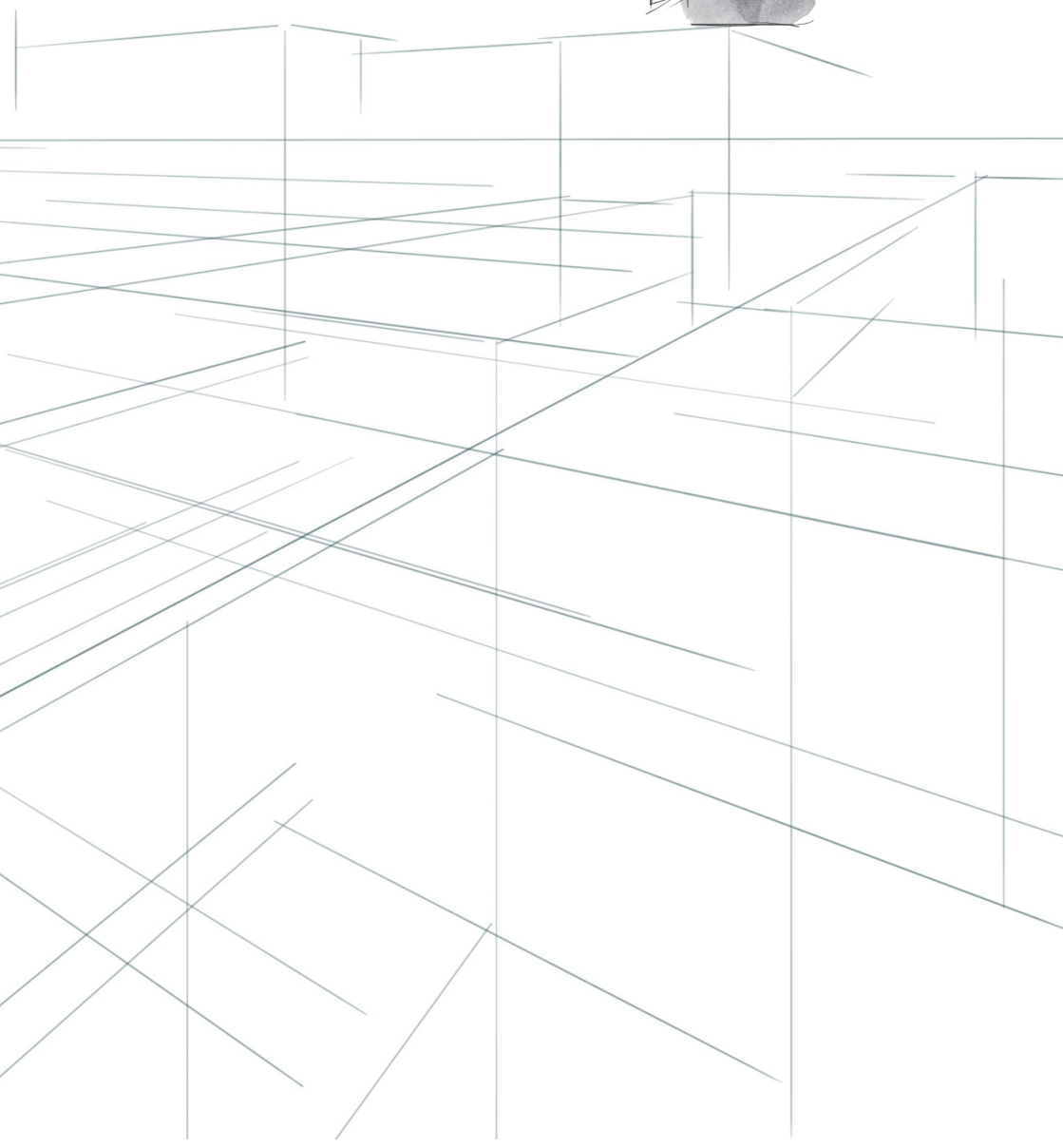
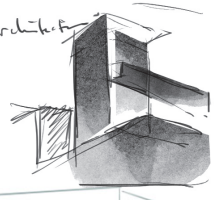
Transport

Do an architecture sketch and

measure all the lines



Architect



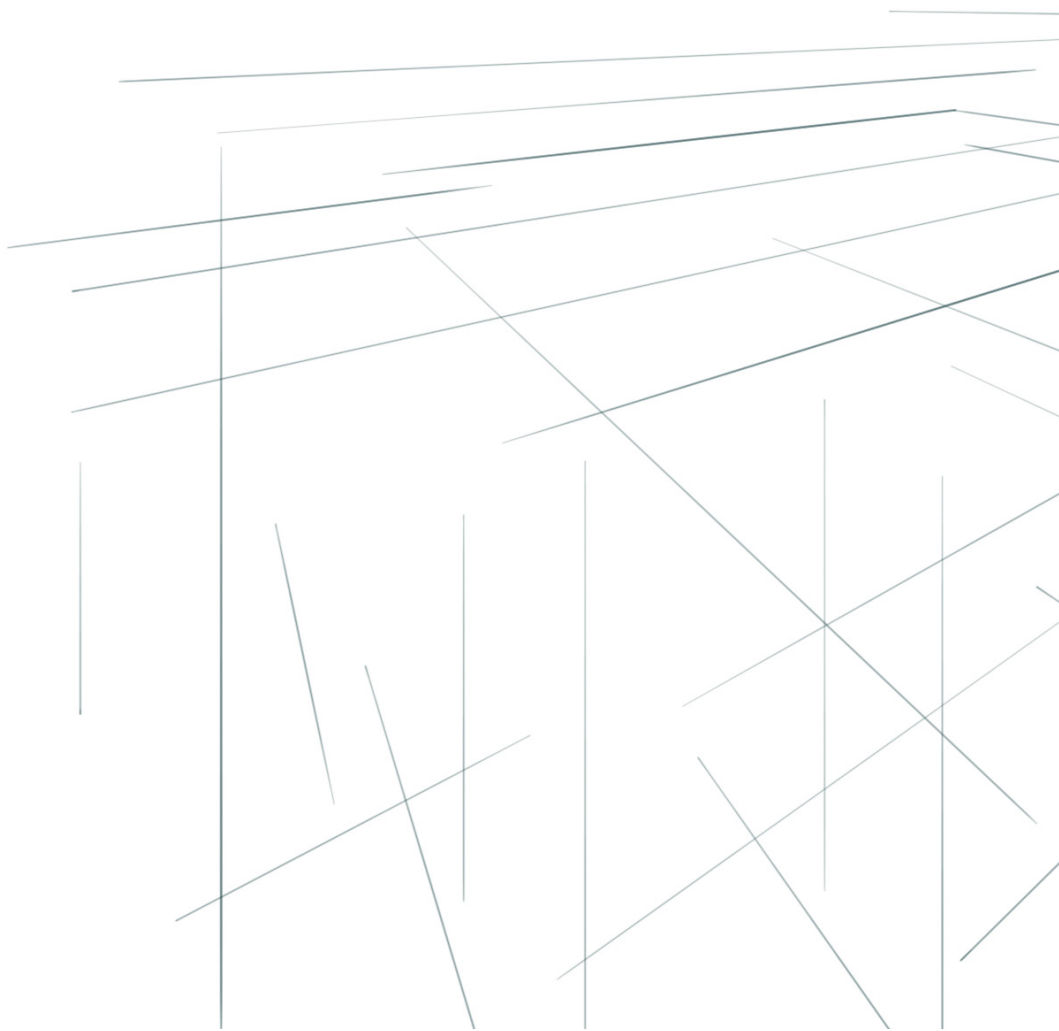
Sketch a selfie and

set five shadows



Sketch your drink and

set cast shadows

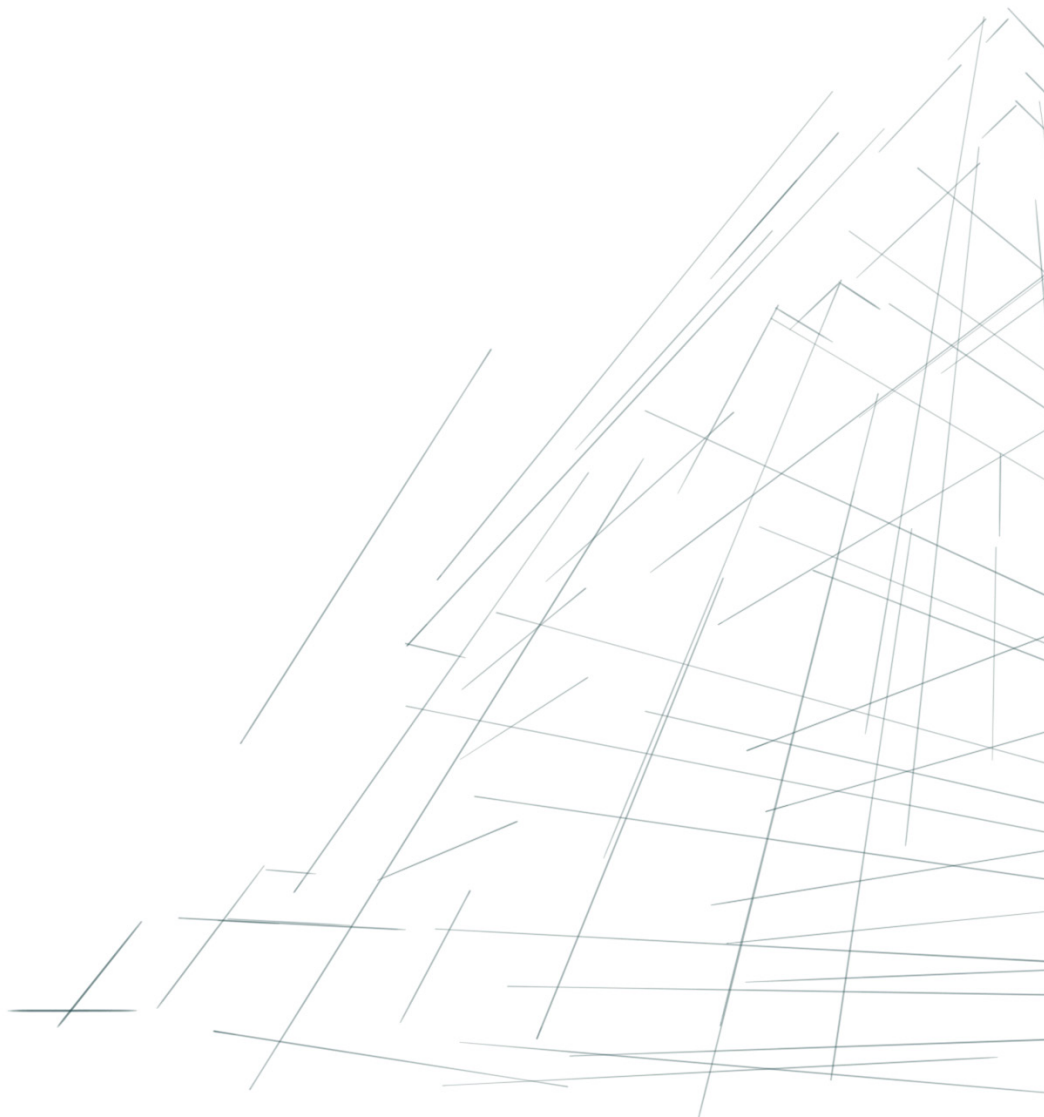


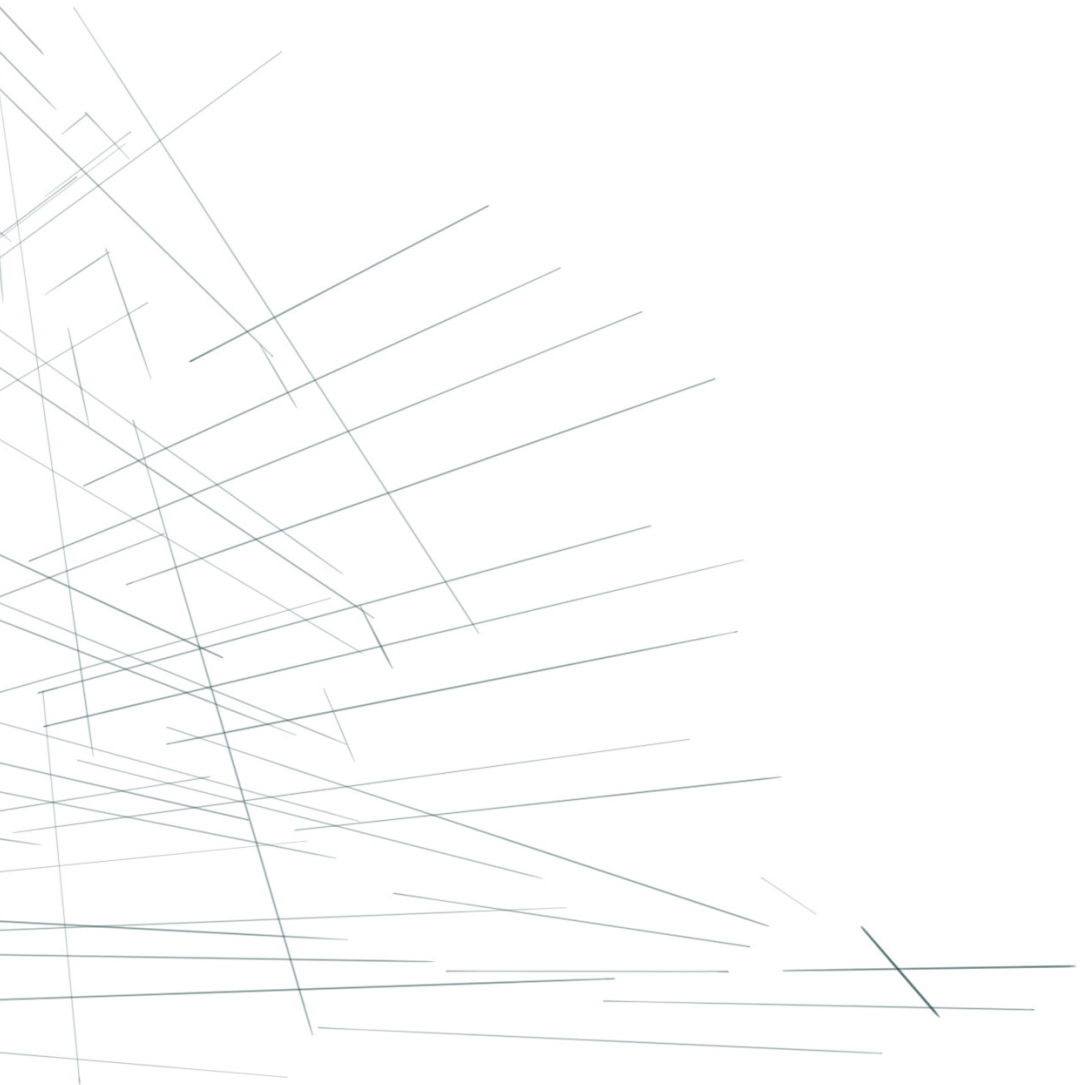
Drink

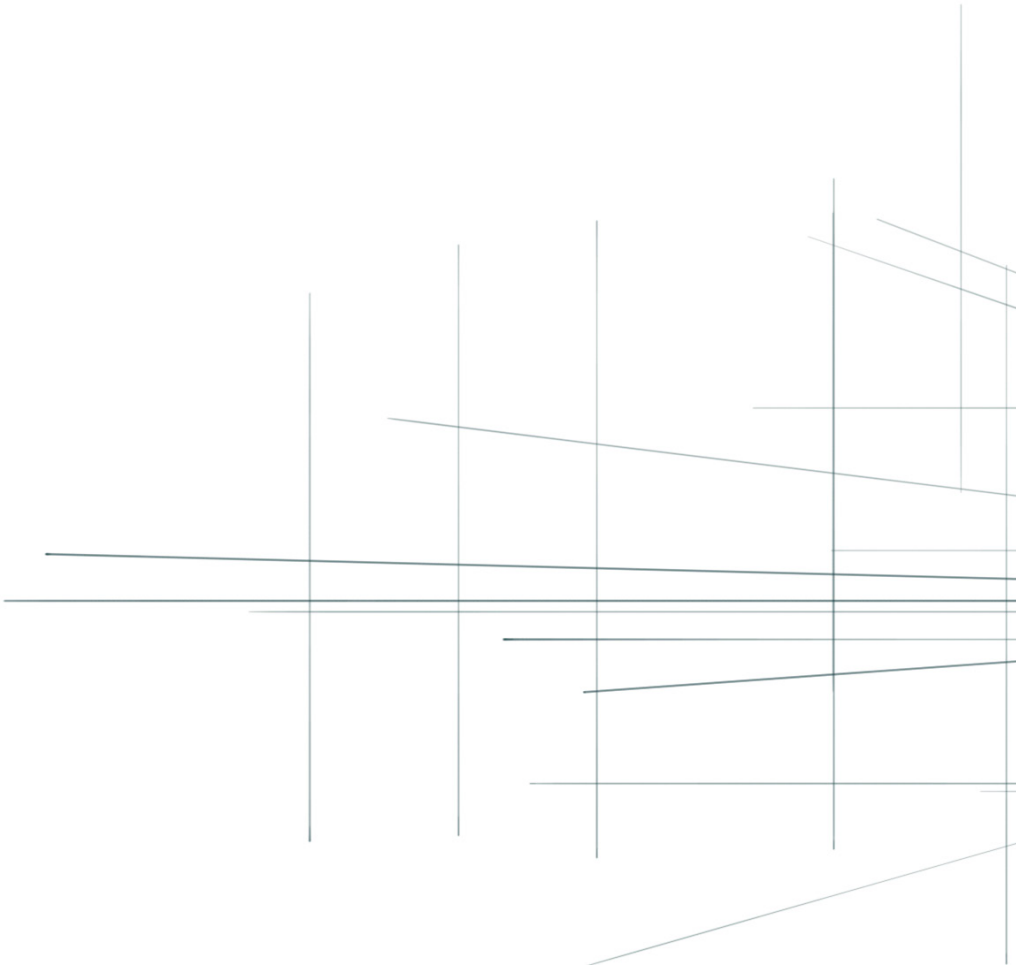


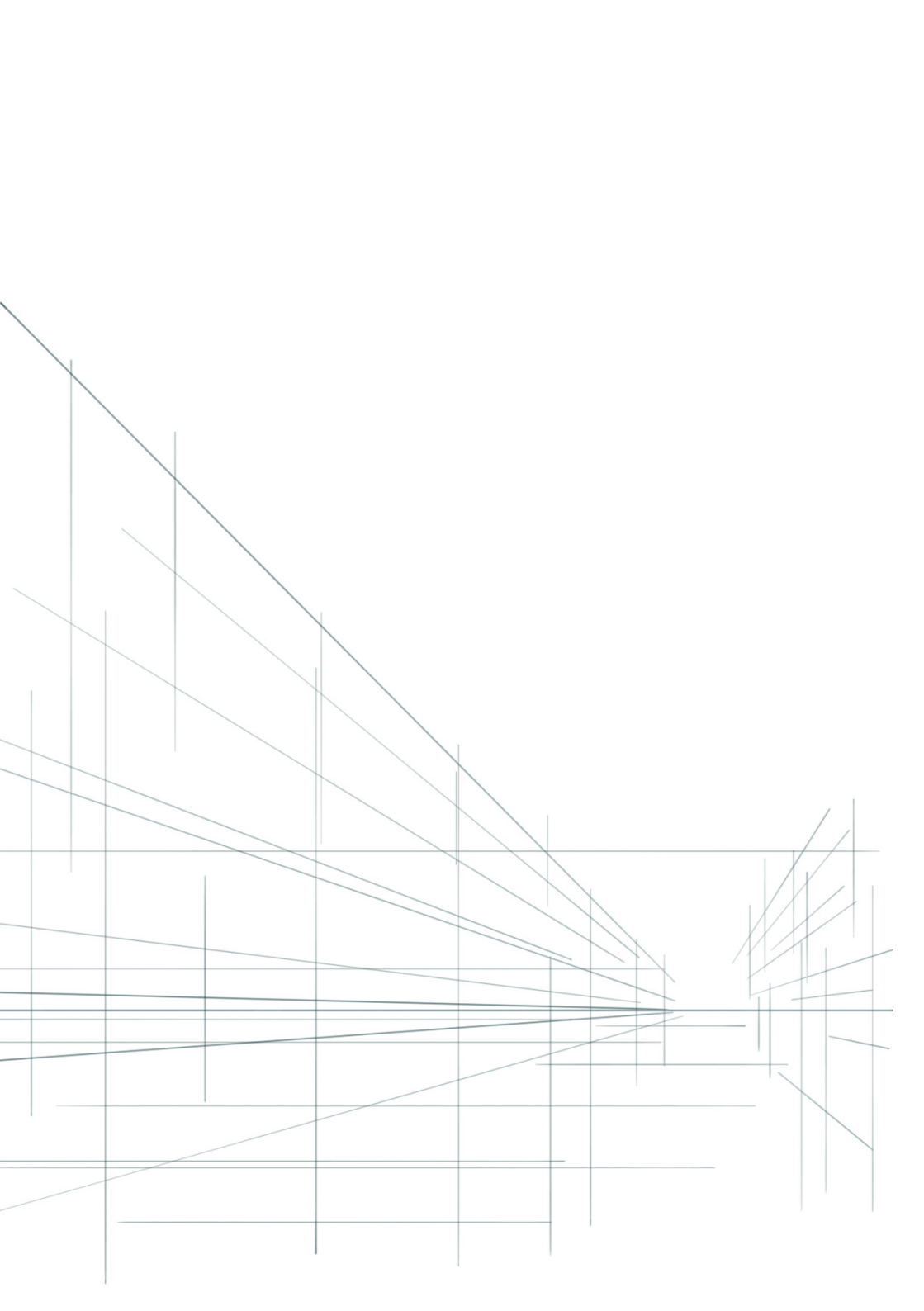
try the absolute

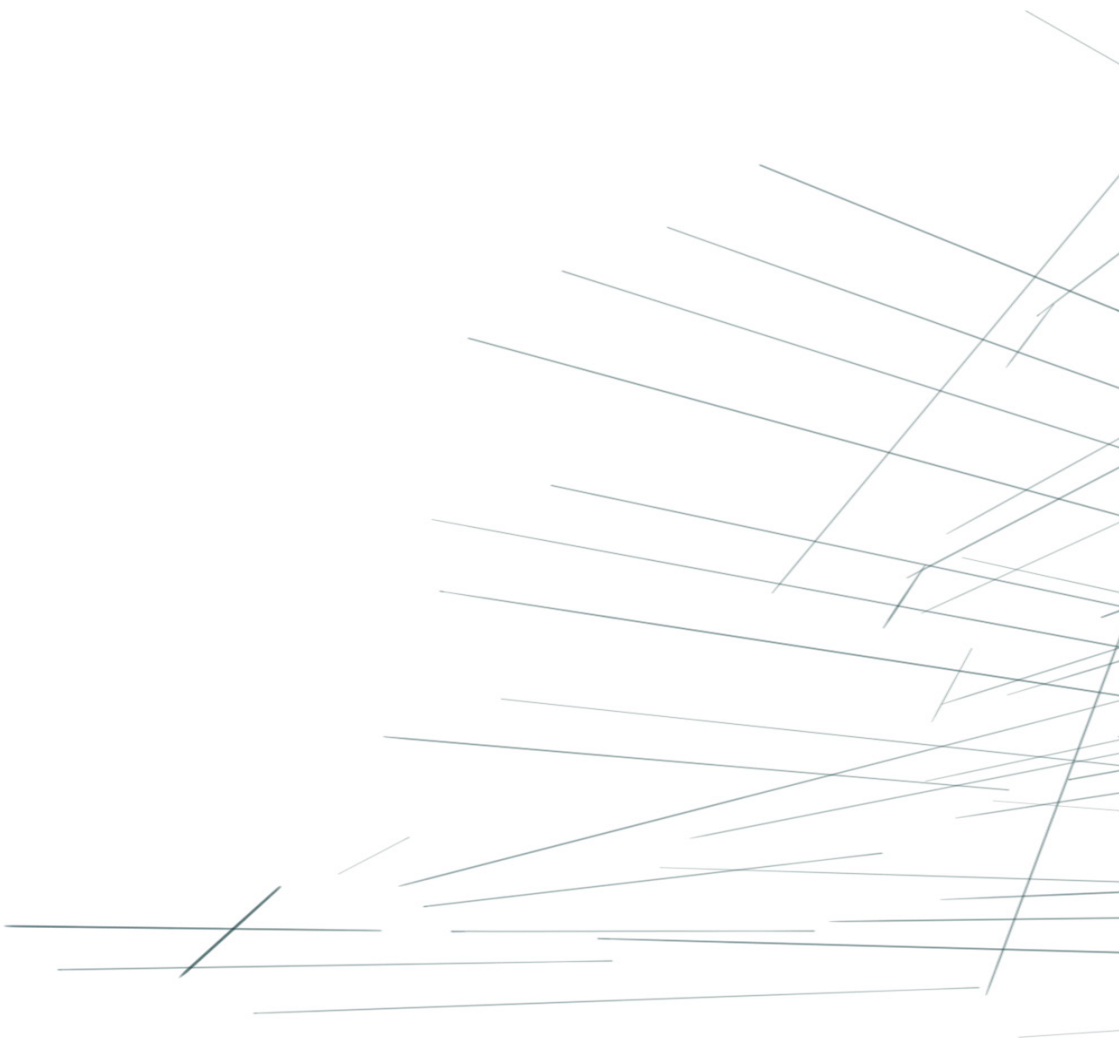
work with 3 vanishing points

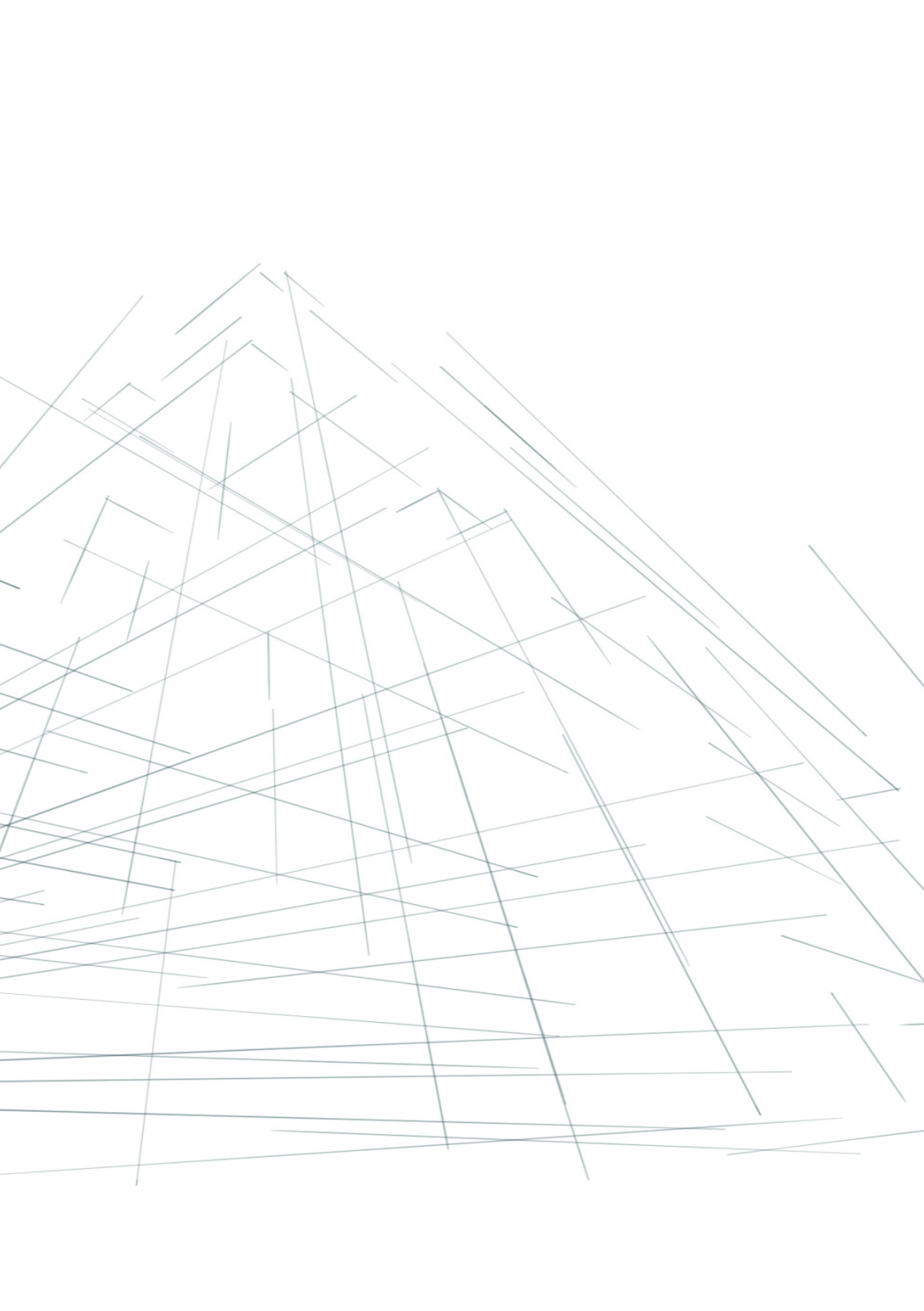


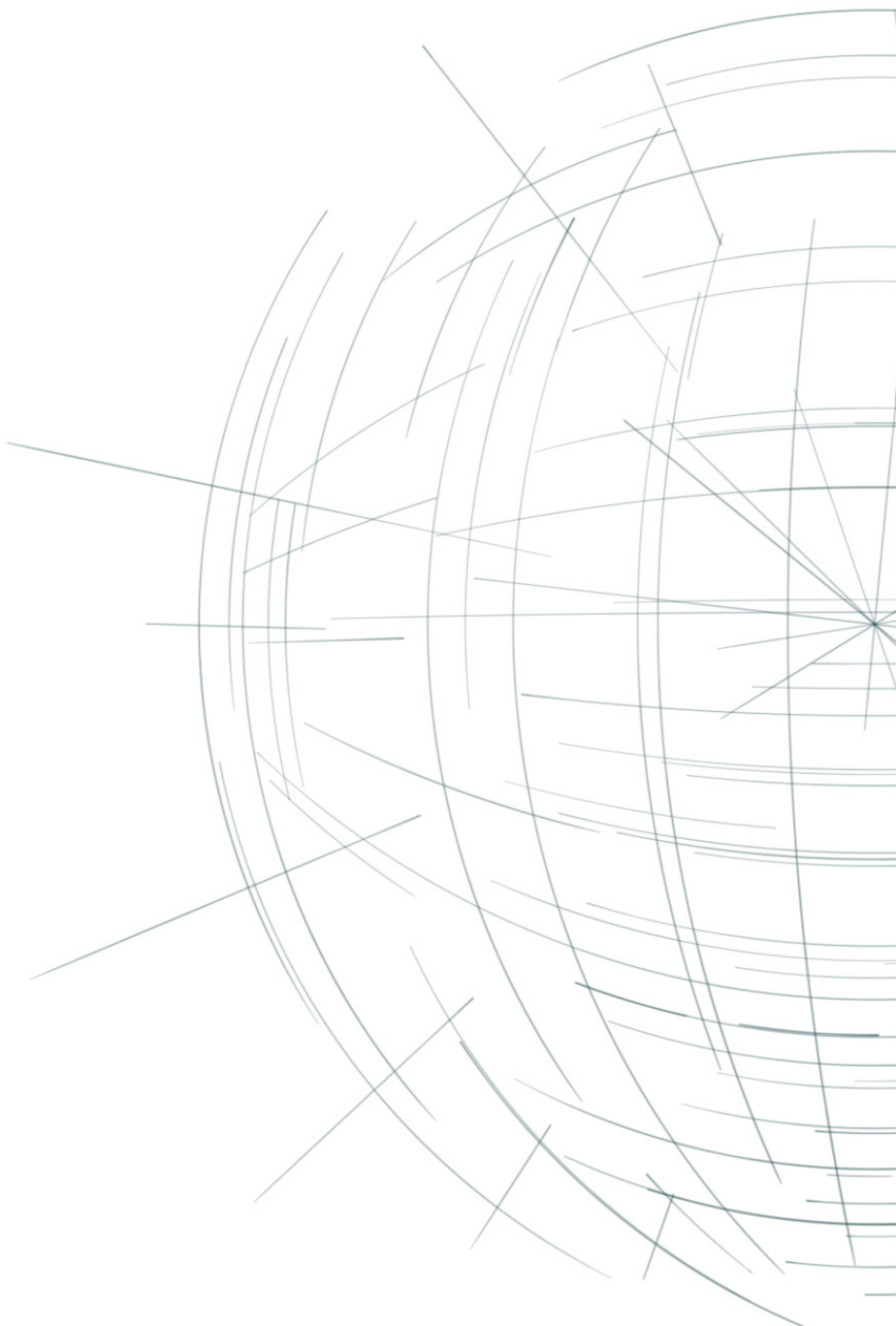


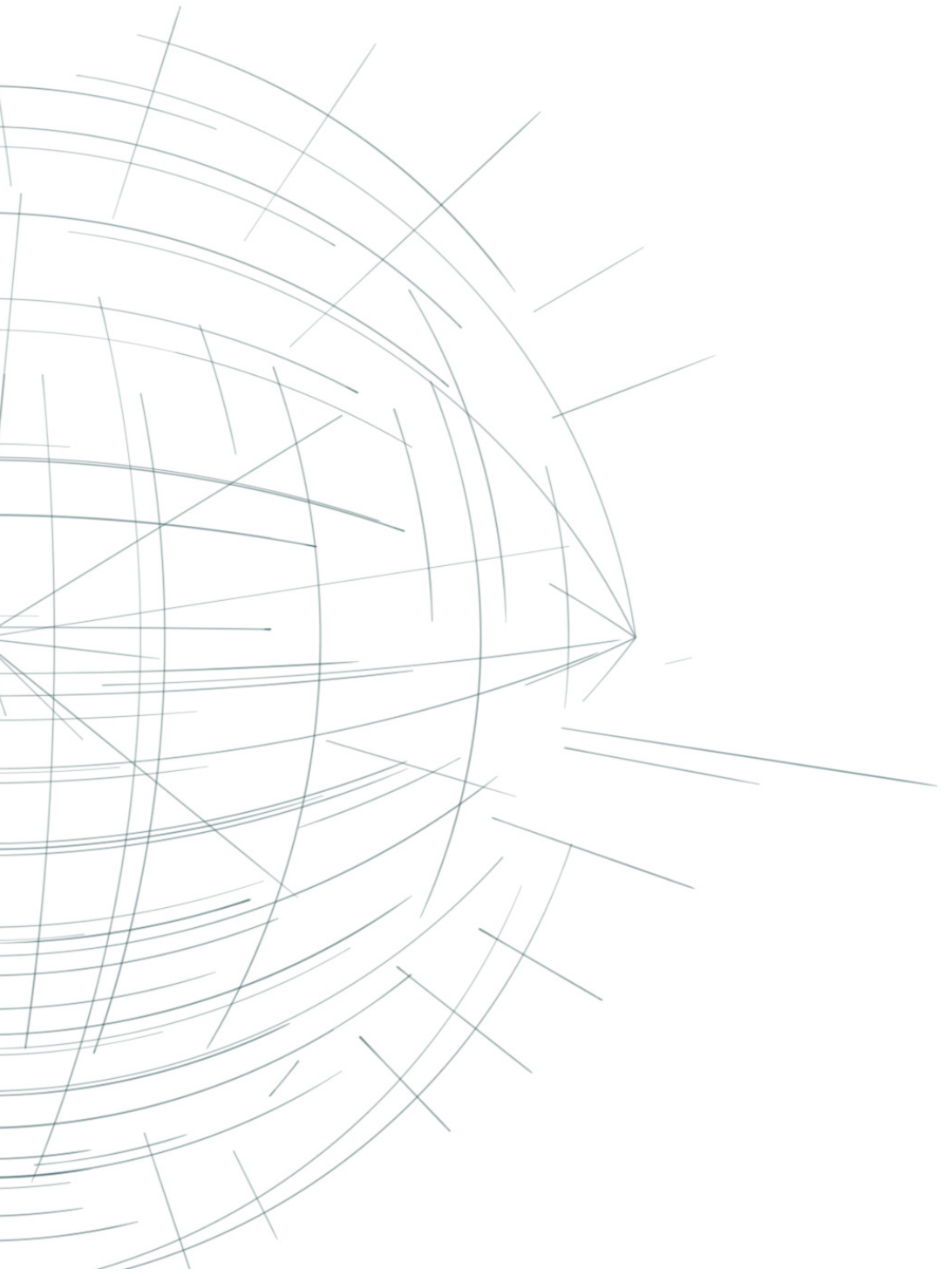












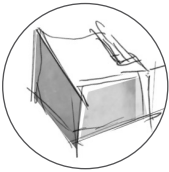
The 10 rules for sketching



Rule 1

Let the line flutter

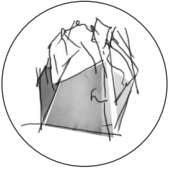
because fluttering lines make it possible to bring in one self.



Rule 2

Work with line bundles

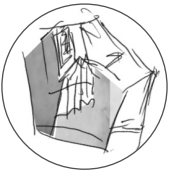
because dash bundles allow spontaneity



Rule 3

Work with crossing lines

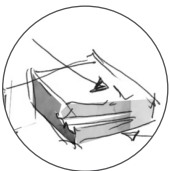
because intersecting lines help to visually narrow down the right line.



Rule 4

Work with open lines

because accentuated lines lead the eye of the recipient.



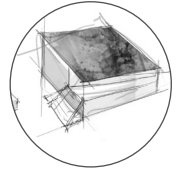
Rule 5

Highlight the lines

because accentuated lines lead the eye of the recipient.

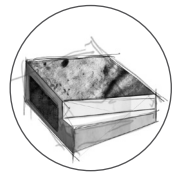
Rule 6

Associate the lines
because associated lines indicate the volume of
things.



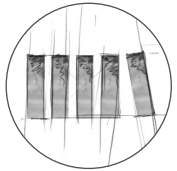
Rule 7

Use always perspective
because emathizing lines create room.



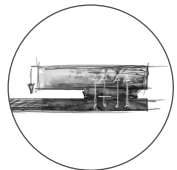
Rule 8

Measure always
because proportions are most important.



Rule 9

Set five shades
because shades lead the feelings.



Rule 10

Set cast shadow
because shadows make objects real.

